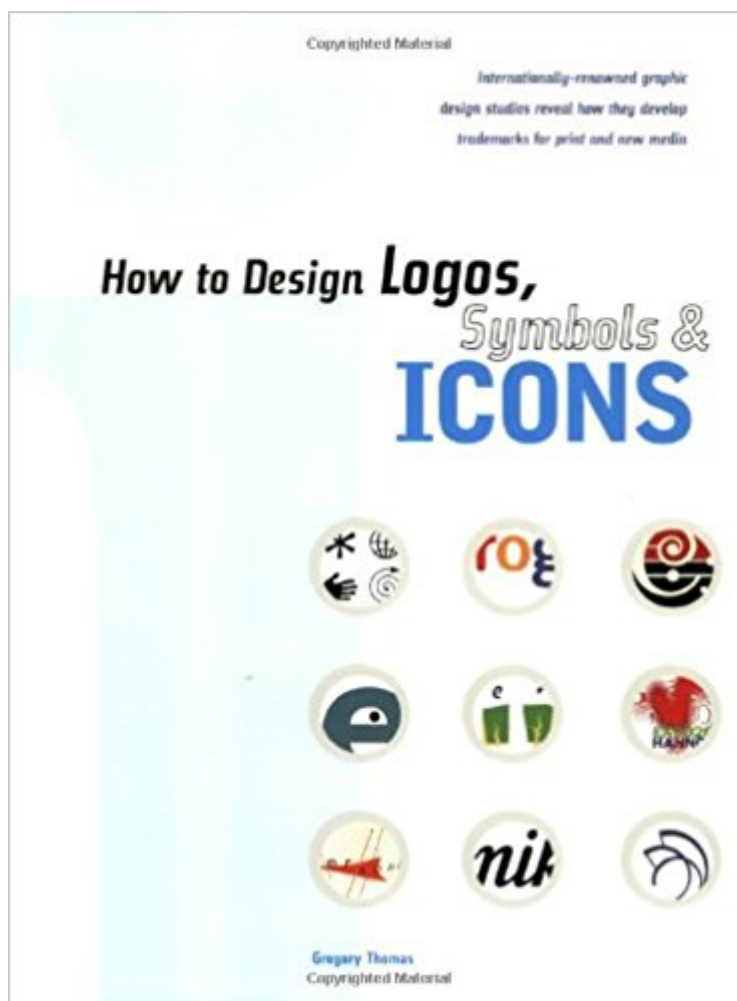


The book was found

# How To Design Logos Symbols And Icons



## Synopsis

This is a different kind of logo book for designers - instead of the typical collection of finished logos, this book steps into the studios of top designers as their ideas happen. Case studies trace the evolution of great logos, symbols and icons, illustrating the process with initial roughs and intermediary sketches that lead up to the final designs. The book is especially valuable in that it expands its boundaries to include symbols and icons, two rarely covered yet increasingly vital areas of design. Designers include top corporate identity firms such as Massimo Vignelli Design and Chermayeff & Geismar.

## Book Information

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## Customer Reviews

Buy this book! This is a terrific resource for any designer, art director or student wanting to learn more about how a logo or brand evolves from the drawing board to the billboard. I'm making this required reading for my designers!

As much inspirational as technical, *How to Design Logos, Symbols and Icons* provides a clear vision of the intricacies and factors that go into the successful design of logos and symbols. Spending more than 100 of its 142 pages delving into the decisions and considerations that are behind some of the most successful and recognizable corporate trademarks in America today, *How to Design Logos, Symbols and Icons* is an invaluable resource for today's graphic designer. The main vehicle this work uses as an instructional guide is the real life examples of many major

corporations and how they approached the design and use of the symbols we all immediately recognize today as well as what they rejected and why. This, coupled with clear forthright descriptions, explanations, and instruction in the basics of this genre of graphic design, make this a must have for the novice, student, expert, or anyone seeking insight into the process that created these remarkable designs. *How to Design Logos, Symbols and Icons* gives its readers not only what they need to create designs but also to successfully judge the acceptability and appeal of presented designs. In fact, you will never look at the logos and trademarks that surround you in quite the same way again. This book is a must for those interested in the field or currently facing design challenges themselves. Whether you're a novice or a professional, this work will not only get your creative juices flowing, but flowing in a proven direction of success.

I have to say that I do and don't agree with the reader from Manhattan Beach, CA. I agree that reaching a target audience is very important in any identity system. This book, as stated, is designed not just for the art director or the designer, but for student, the entrepreneur, the marketing manager, the high level executive (i.e. CEO, CMO) Etc. According to the review, this book has achieved that goal with flying colors. I have to disagree with the rest of the review. This book's other goal was to enlighten the reader as to the process behind the final logo. To say that the range of logos in the book is average to excellent misses the whole point. It is not a ranking book like so many other logo books. Each logo was simply supposed to represent the very different processes and solutions possible. They were supposed to inspire the creative process and educate the reader (prospective client maybe) on what the process involves. If you follow the purpose of the book, they each stand on their own as excellent examples of creatively tackling the design process. In reading this book, the Philharmonic example was meant to show that although the computer is heavily used today, some ideas still rely on old solutions. In this case, there is no need to show other concepts. It would be hard to illustrate all the concepts and try to make the same point in four pages. Overall, this is a successful book on branding, identity and design.

Had the privilege of getting a preview of this book. The first words to come out of my mouth were, "At last!" This book really explains the thinking behind the design of logos, symbols and icons with a really interesting layout by David La Cava and Julian Bittner. I was so tired of the 'logo' books that list a bunch of pictures without any explanation or step by step process of how the designer came to the final version of the logo and in essence the voice of the company they represent. This book is not only for the design department, it should be included in the library of the brand manager, the

marketing director, the small entrepreneur, the CEO, and anyone else who believes a major key to any successful business is the promotion and building of equity in the corporate ID and Brand Voice. Thank you Mr. Gregory Thomas for taking an intensive look into the creation of successful branding and corporate identification systems.

How To Design Logos (Forget about symbols and icons, there is maybe two or three pages on these aspects in the book.) is more for a general audience than the professional designer. It has 24 studios working on projects from large to small. One thing I immediately noticed was the influence of the "net" design style of most of the projects. Having been published in late 2000, before the dot bomb era: this was where the bread and butter for these shops was developing. Alas, now they must go elsewhere and their designs after only a year or two seem dated. I believe it is a good book for the non-professional. Each project has a small write up on how the design was done. These write up are no way an indepth study of the rendering of the logo. It does have great graphics and examples of the development of the logos. For the coffee table or non-professional I gave it three stars, but if you are looking for professional advice I would give it two.

This book is helpful in that it shows you what is involved in the design process of creating a successful logo. It doesn't show you exactly how to make one yourself but gives examples of how certain logo's were produced.

I bought this book with the idea of creating logos but that was a mistake. But it's a great book when you are interested in processes. This book shows how companies design logos and their process of getting from start to end. So, much talk about the process, no talk about the techniques.

I bought this book in the hardcover and still refer to it all the time. Awesome guide to how some of the top firms create logos and their process. I still recommend this book to everyone, especially at this price!

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Design Workbook: A Hands-On Guide to Creating Logos [LOGO DESIGN WORKBK] The Pretty Big Book of Symbols: A Handy Quick Reference Guide with Keyword Meanings for Over 1400 Psychic Symbols, Animals, Plants, Gemstones, Everyday Objects & More! Graphic Design Success: Over 100 Tips for Beginners in Graphic Design: Graphic Design Basics for Beginners, Save Time and Jump Start Your Success (graphic ... graphic design beginner, design skills) Essential Elements for Brand Identity: 100 Principles for Designing Logos and Building Brands (Design Essentials) Logo Design Workbook: A Hands-On Guide to Creating Logos Glamour Icons: Perfume Bottle Design by Marc Rosen Graphic Icons: Visionaries Who Shaped Modern Graphic Design Design, When Everybody Designs: An Introduction to Design for Social Innovation (Design Thinking, Design Theory) Oriental Carpet Design: A Guide to Traditional Motifs, Patterns and Symbols Logo Creed: The Mystery, Magic, And Method Behind Designing Great Logos Que vivan los tamales!: Food and the Making of Mexican Identity (Dialogos) (DiÁlogos) Africans into Creoles: Slavery, Ethnicity, and Identity in Colonial Costa Rica (DiÁlogos Series) Women Drug Traffickers: Mules, Bosses, and Organized Crime (DiÁlogos Series)

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